

Activity	Presence	Interactivity	Mode
Live broadcast lecture (Replay)	High	Low. Can be raised through use of comments area or other backchannels (Discussion fora or Twitter)	Synchronous
MS Teams session	High	High. Instantaneous communication via audio, video and text. Improvements to service will increase interactivity.	Synchronous
Chat* (Moodle)	High	High. Instantaneous communication with low bandwidth requirement.	Synchronous
Discussion forum* (M)	High	High. Interaction extends beyond live sessions and offers a flexible, self-paced medium for discussing, sharing and planning.	Asynchronous
Audio/video feedback (cohort wide) (M, R)	High	Medium. Can be raised by publishing to a discussion forum.	Asynchronous
Pre-recorded/flipped video lecture (M, R)	Medium	Medium. The comments area can be used as an in-situ discussion forum.	Asynchronous
Recording of broadcast lecture (M, R)	Medium	Medium. The comments area can be used as an in-situ discussion forum.	Asynchronous
Announcements* (M)	Medium	Low. These are intended to act as online notice boards.	Asynchronous
Textual quiz feedback (M)	Medium	Low. These are pre-determined and are intended to provide rapid feedback based upon performance.	Asynchronous
Link to completed Moodle profile (M)	Medium	Low. These are useful in adding degrees of presence to activities marked with an *	Asynchronous